



Computing Wasserstein Barycenters: easy or hard?







Exponential-size LP reformulation

• Multimarginal Transportation Polytope: tensors with fixed marginals $\mathcal{M}(\mu_1, ..., \mu_k) = \{ P \in (\mathbb{R}^n_{>0})^{\otimes k} : m_i(P) = \mu_i \}$



• Multimarginal Optimal Transport: LP over this polytope

$$\min_{\in \mathcal{M}(\mu_1,\ldots,\mu_k)} \sum_{x_1,\ldots,x_k} P_{x_1,\ldots,x_k} C_{x_1,\ldots,x_k}$$

• Fact: Wasserstein Barycenter optimization is equivalent to MOT with cost

$$C_{x_1,...,x_k} = \min_{y \in \mathbb{R}^d} \sum_{i=1}^k \|x_i - y\|^2$$

• Can't even store cost tensor C or solution P. And even if you could, can't solve...

Algorithm for fixed dimension (simplified)

points in
$$\mathbb{R}^d$$

$$\min_{1 \in S_1, \dots, x_k \in S_k} \sum_{i=1}^k \|x_i - y\|^2$$

Trivial given y: take closest point to y.

But, how to optimize non-convex F(y)? • Naive bound is n^k pieces (I per tuple $x_1, ..., x_k$)





Key lemma: For fixed d, only *poly(n,k)* pieces! **Key proof technique:** Hyperplanes partition \mathbb{R}^d into few regions.

Algorithm: Enumerate pieces. Easily optimize y on each piece. Return best.

My related line of work

• Q: We showed NP-hard in high dim... What about simple restricted settings? • A: Yes, the standard algorithm used for Gaussians runs in polynomial time [ACGS'21] • Key obstacle: analyze gradient descent on non-convex function • Key insight: geodesic convexity of $-\sqrt{\lambda_{\min}}$ and $\sqrt{\lambda_{\max}}$ in Bures-Wasserstein space

• Q: This is all for Wasserstein Barycenters... General algorithmic understanding? • A: Yes, polynomial-time algorithms for wide range of Multimarginal Optimal Transport problems with "structure" [AB'20]. Also understand fundamental limitations [AB'21c]. • Key obstacle: different separation oracles require very different algorithms • Key insight: unified algorithmic framework that captures nearly all applications